

# • BROOSE JOHNSON •

## Character Animator • Story Artist • Illustrator

**STORY, STORY, STORY!** Storytelling is at the heart of everything I do whether its animation, storyboarding, illustration or directing. Imaginative, inventive, productive artist with over 20 years of experience in the animation industry. Natural leadership, strong drawing skills, a great sense for comedic and dramatic acting as well as compelling storytelling ability. Excels at “plussing” work and bringing the most entertainment from every project, as well as bringing out the best from others.

### EXPERIENCE:

BIG IDEA Jan 2007 - Present  
**Script Writer**

**3-2-1 PENGUINS!** Episode: Enough Is Too Much

CECROPIA, INC. Apr 2004 – Dec 2006  
**Sequence Director, Head of Story, Animation Director, Editor**

**THE ACT** Directed an Animation Department of 20+ “Disney quality” artists as well as all aspects of the “Non-Interactive” portions of a new, innovative, traditionally animated video game experience called THE ACT. Storyboarded entire production was responsible for game design in sequences that I was directing, as well as undertook the coordinating and editing of the final version.

WALT DISNEY FEATURE ANIMATION – CA & FL Jun 1987-Mar 2004  
**Supervising Animator, Story Artist**

**BROTHER BEAR** **Lead Animator** of **Tuke the Moose** (Pictured)  
**Story Artist** and interim **Head of Story**

**JOHN HENRY** **Head of Story**  
Co-wrote treatments and scripts then transitioned into Head of Story, which involved storyboarding, character dev/design, and training of Disney's Florida story team.

**MULAN** **Supervising Animator** for **Ling** and **Chien-Po**  
Developed and designed the characters, set the tone for acting and performance, supervised a crew of artists in all aspects of the animation process and, of course, animated like crazy. My work on Tuke also required the animation and integration of CGI antlers, generated in Maya, into my handrawn animation.

<b>THE LION KING</b>	<b>Animator</b> on young <b>Simba</b> under Mark Henn
<b>POCAHONTAS</b>	<b>Story Artist</b> and <b>Animator</b> under Chris Buck
<b>ALADDIN</b>	<b>Animator</b> on <b>the Genie</b> under Eric Goldberg
<b>BEAUTY and the BEAST</b>	<b>Animator</b> on <b>the Beast</b> under Glen Keane
<b>THE RESCUERS DOWN UNDER</b>	<b>Animator</b> on <b>Joanna (the lizard)</b>
<b>THE LITTLE MERMAID</b>	<b>Clean-Up</b> on <b>King Triton</b> and <b>Sebastian the Crab</b>
<b>OLIVER &amp; COMPANY</b>	<b>Animating Assistant</b> on <b>Oliver</b> and <b>Dodger</b>

BRAD BIRD / BIRDWORKS 1986

**THE FAMILY DOG** **Clean-up** on the original **Amazing Stories** episode

SKILLS: **Final Cut Pro HD** Currently Used  
**MAYA** trained in 3-D Character Animation May - Dec 2003

### EDUCATION:

- Two sessions Bob McKee’s Story Structure Seminar 1990, 1998
- Bachelor of Fine Arts 1987, **California Institute of the Arts**
- Character Animation program at **Cal Arts** 1984 - 1987
- Palomar Community College under Everett Peck 1982 – 1984

### CONTACT INFORMATION:

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